GRAPHIC DESIGN CERTIFICATE (CAREER)

Program website (https://www.frederick.edu/programs/arts-humanities/graphic-design.aspx)

Program Description

Designed to provide the core skills needed to function in the fields of graphic communication, publishing, and Web based design. The challenging and rapidly changing world of visual communications requires creative problem-solving using a combination of tools and techniques. In hands-on classes, students solve design problems with instruction from active communications professionals, using hardware and software they will encounter in the workplace. College-level reading and writing is expected.

Program Learning Outcomes

- Demonstrate proficiency in the use of current industry standard software.
- Produce an informed design appropriate to client/assignment needs.
- Produce works of design using a variety of media.
- Recognize the responsibilities associated with professional behavior by participating in an internship.
- Produce well-crafted design appropriate for entry or intermediate level professional work.

Program Requirements

Code	Title	Credits
Departmental Requirements		
FILM 144	Digital Video Production	4
GRPH 111	Graphic Design I	3
GRPH 112	Graphic Design II	3
GRPH 113	Typography	3
GRPH 114	Web Design Foundations	3
GRPH 212	Graphic Design III	3
GRPH 213	Introduction to UX/UI Design (Spring)	3
GRPH 215	Professional and Transfer Portfolio	1
INTR 102	Internship	2
Total Credits		25

Transfer Note

For more information on careers and transfer, contact the Career and Academic Planning Services office at 301.846.2471 or visit Transfer Services (https://www.frederick.edu/student-resources/counseling-advising/transfer-services.aspx).

Guided Pathway to Success (GPS)

Suggested schedules map your path to degree completion.

Students should meet with an advisor each semester to carefully select and sequence courses based on their specific academic goals and interests. Visit Jefferson Hall or call 301.846.2471 for advising.

Recommended First Semester		Credits
GRPH 111	Graphic Design I	3
GRPH 114	Web Design Foundations	3
FILM 144	Digital Video Production	4
	Credits	10
Recommended Second Semester		
GRPH 112	Graphic Design II	3
GRPH 113	Typography	3
GRPH 213	Introduction to UX/UI Design (Spring)	3
	Credits	9
Recommended Third Semester		
GRPH 212	Graphic Design III	3
GRPH 215	Professional and Transfer Portfolio	1
INTR 102	Internship	2
	Credits	6
	Total Credits	25

Part-time Students

Part-time students should complete courses in the order listed on the pathway. Please contact program manager for questions about part-time status.

Students who take fewer than 15 credits each semester or who require developmental English or Math coursework will need additional semesters to complete their degrees. Summer term and January session classes may help students to make faster progress.

Pathway Legend

Milestone - courses with the Milestone notation should be taken within the recommend credit range to stay on track for program completion.

Fall, Spring, Summer - courses with a Fall, Spring, or Summer notation indicate the course is offered in the specified semester only.