GRAPHIC DESIGN A.A.S. (CAREER)

Program website (https://www.frederick.edu/programs/arts-humanities/graphic-design.aspx)

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Program Description

Designed for students whose career goals are oriented toward design for mass media. Students will learn to produce design for publications, illustration, web, video, photography, public relations, and presentation communications. Students planning to earn a B.A. in Graphic Design should consult an advisor to ensure this is the most appropriate degree for meeting their transfer goals.

Program Learning Outcomes

- Demonstrate proficiency in use of current industry standard software.
- Produce works of digital and interactive art in a variety of media.
- Demonstrate and appreciate the creative/problem solving process through research, development, and execution of digital media.
- Comprehend the responsibilities associated with professional behavior by participating in an internship.
- Enhance skills as critical thinkers, effective problem solvers, and effective ethical communicators who demonstrate professional behaviors consistent with industry standards.
- Demonstrate ability to plan, produce, and edit digital productions that reflect an awareness of current visual and interactive media standards appropriate for entry or intermediate level professional work.
- Demonstrate current digital media skills, procedures, and techniques in order to function successfully as entry-level employees in a professional production facility.

Program Requirements

- Students must complete their credit **English and Mathematics** within the first 24 credits.
- One course must meet the cultural competence graduation requirement **(**https://frederick-public.courseleaf.com/general-education-core/#cultural**).**
- **CORE: The General Education CORE** is that foundation of the higher education curriculum providing a coherent intellectual experience for all students. Students should check with an advisor or the transfer institution (ARTSYS) before selecting General Education CORE requirements. http://artsys.usmd.edu/
- In some General Education categories (Mathematics, Biological & Physical Sciences), a 4-credit course selected from the GenEd course list will satisfy the requirement in place of a 3-credit course. Students should check with an advisor before selecting these courses.
- For the Physical Education, Health, or Nutrition requirement, a 3-credit PHED, HLTH, or NUTR course may satisfy the requirement in place of a 1-credit course. Students should check with an advisor before selecting this course.

- Students must earn a grade of "C" or better in ENGL 101 English Composition.
- Students must complete a minimum of nine credits at the 200-level.

Code	Title	Credits
English		
ENGL 101	English Composition	3
Mathematics		
Mathematics Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#mathematics)		3
Social & Behavioral Sciences		
Social & Behavioral Sciences Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#social-behavioral) [1]		3
Arts & Humanities		
ARTT 101	Foundations of Studio Art I	3
COMM 111	Introduction to Mass Communication	3
Biological & Physical Sciences		
Biological & Physical Sciences Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#biological-physical)		3
General Education Required Elective		
ARTT 106	Drawing I	3
Physical Education, Health, or Nutrition Requirement		
Select one PHED, HLTH, or NUTR course		1
Departmental Requirements		
ARTT 204	Illustration I	3
FILM 134	Digital Photography I	3
FILM 144	Digital Video Production	4
GRPH 111	Graphic Design I	3
GRPH 112	Graphic Design II	3
GRPH 114	Web Design I	3
GRPH 212	Graphic Design III (Spring)	3
GRPH 214	Web Design II	3
GRPH 215	Professional and Transfer Portfolio	1
INTR 103	Internship	3
Electives		
Select nine credits of the following in consultation with an advisor. [2]		9
ARTT 102	Foundations of Studio Art II (Fall)	
ARTT 103	The History of Art: Non-Western	
ARTT 104	The History of Art: Prehistoric to Early Renaissance	
ARTT 105	The History of Art: Renaissance to Modern	
CMIS 101	Information Systems and Technology [3]	
CMIS 177	Interactive 3D Technology [3]	
CMIS 178	3D Modeling and Animation [3]	
ENGL 241	Journalism Publication Practicum	
FILM 255	Advanced Postproduction & Motion Graphics	
Total Credits		**60**

[1]

Cultural Competence course recommended.

[2]

Students should check with an advisor before selecting their electives.

[3]

Students interested in CMIS 178 should take CMIS 101 and CMIS 177 (CMIS 101 is a prerequisite for CMIS 177 and CMIS 177 is a prerequisite for CMIS 178).

Transfer Note

For more information on careers and transfer, contact the Career and Academic Planning Services office at 301.846.2471 or visit Transfer

Services (https://www.frederick.edu/student-resources/counseling-advising/transfer-services.aspx).

Guided Pathway to Success (GPS)

Suggested schedules map your path to degree completion.

Students should meet with an advisor each semester to carefully select and sequence courses based on their specific academic goals and interests. Visit Jefferson Hall or call 301.846.2471 for advising.

		Credits
Recommended First Semester		
ENGL 101	English Composition [1]	3
GRPH 111	Graphic Design I (Milestone)	3
Mathematics Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#mathematics) [1]		3-4
COMM 111	Introduction to Mass Communication	3
ARTT 101	Foundations of Studio Art I	3
	Credits	15-16
Recommended Second Semester		
Social & Behavioral Sciences Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#social-behavioral) [2]		3
GRPH 112	Graphic Design II (Milestone)	3
Elective - select from the list below (p. 2)		3
CMIS 101	Information Systems and Technology (recommended)	
ARTT 106	Drawing I	3
Biological & Physical Sciences Elective (Gen Ed course list) (https://frederick-public.courseleaf.com/general-education-core/#biological-physical)		3
	Credits	15
Recommended Third Semester		
FILM 134	Digital Photography I	3
GRPH 114	Web Design I (Milestone)	3
FILM 144	Digital Video Production	4
Elective - select from the list below (p. 2)		3
ARTT 204	Illustration I	3
	Credits	16
Recommended Fourth Semester		
GRPH 212	Graphic Design III (Spring) (Milestone)	3
GRPH 214	Web Design II	3
INTR 103	Internship [3]	3
Physical Education, Health, or Nutrition Requirement		1
GRPH 215	Professional and Transfer Portfolio	1
Elective - select from the list below (p. 2)		3
	Credits	14
	Total Credits	60-61

Students should check with an advisor or the transfer institution (ARTSYS) before selecting their electives. Depending on the transfer institution, recommended electives may include:

Electives

Code	Title	Credits
ARTT 102	Foundations of Studio Art II (Fall)	3
ARTT 103	The History of Art: Non-Western	3
ARTT 104	The History of Art: Prehistoric to Early Renaissance	3
ARTT 105	The History of Art: Renaissance to Modern	3
CMIS 101	Information Systems and Technology [4]	3
CMIS 177	Interactive 3D Technology [4]	3
CMIS 178	3D Modeling and Animation [4]	3
ENGL 241	Journalism Publication Practicum	3
FILM 255	Advanced Postproduction & Motion Graphics	4

[1]
Take this course within the first 24 credits.

[2]
Cultural Competence course recommended.

[3]
To participate in an Internship, students in 60-credit degree programs must have already earned between 40 and 45 credits toward their degree or certificate program.

[4]
Students interested in CMIS 178 should take CMIS 101 and CMIS 177 (CMIS 101 is a prerequisite for CMIS 177 and CMIS 177 is a prerequisite for CMIS 178).

Part-time Students

Part-time students should complete courses in the order listed on the pathway. Please contact program manager for questions about part-time status.

Students who take fewer than 15 credits each semester or who require developmental English or Math coursework will need additional semesters to complete their degrees. Summer term and January session classes may help students to make faster progress.

Pathway Legend
Milestone - courses with the Milestone notation should be taken within the recommend credit range to stay on track for program completion.

Fall, Spring, Summer - courses with a Fall, Spring, or Summer notation indicate the course is offered in the specified semester only.